

## 10 Exceptions

**Key terms:** try except finally raise

**Reading:** Datacamp's "Exception and Error Handling in Python"<sup>14</sup>

**Exercise:** Write a program that raises a `ValueError` if the first command line argument cannot be represented as a floating point number.

Syntax errors make a program invalid and unrunnable, while runtime errors occur during execution. Only the latter can be caught, or excepted. The errors themselves are objects descended from class `Exception`. You can expect to run into the `IndexError` (no such value exists in a collection), the `TypeError` (an object is of the wrong class), and the `ValueError` (a value is unacceptable). These are defined in the "Built-in Exceptions" chapter of the official documentation.<sup>15</sup>

```
# Demonstrate the error in attempting to square a string:
situation = "normal"
print(situation**2)
```

To except an error is to branch execution upon some kind of failure. Since that may only be as severe as an invalid input or the end of data, we often want to control what should happen next. It's analogous to conditional branching but triggered by the exception mechanism. In this model, we **try** what we want to do, and **except** what to do otherwise. The blocks are set off with colons like functions or loops. The exception block should be written as tightly as possible: not doing much more than taking the questionable step, and catching only a specific error.

```
# Demonstrate handling the same error:
situation = "exceptional"
try:
    result = situation**2
except TypeError:
    print(type(situation), "cannot be squared")
```

The **raise** keyword causes, or throws, an exception. If those already defined don't match your use case well, a new class can be easily defined and raised.

```
# Propagate an error if no arguments were integers
import sys
found = list()
for argument in sys.argv[1:]:
    try:
        found.append(int(argument))
    except ValueError:
        pass

if len(found) == 0:
    raise TypeError('No argument was an integer.')
```

Catching `Exception` itself is a terrible idea, as discussed in Maxwell's post, because we won't know what happened. We should catch only the specific exception we know how to handle.

Next, we will address file input and output.

<sup>14</sup><https://www.datacamp.com/tutorial/exception-handling-python>

<sup>15</sup><https://docs.python.org/3/library/exceptions.html>